

Granular Computing of Non-Geometric Input Analysis Based on Artificial Intelligence

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ABSTRACT

Granular computation, by various layers of granularity and its implementations in computers, involves a basic human-centered model of decision making. It is directly connected to Artificial Intelligence (AI), which attempts to recognize cognitive functions and its computer applications. In modeling and computation with instability, data granulation has developed as an effective technique, using knowledge granules as the key simulation models used in the granular computation. Artificial intelligence views on granular computation, as such, are still not thoroughly discussed. It discusses the effectiveness of data granulation in artificial intelligence approaches in this article. To such a result, it also explores the basic elements associated with the study of non-geometric patterns, which have rapidly drawn significant interest from researchers. A combination of artificial intelligence findings may enhance granular computing; the theory, technique, and implements of granular computation could aim to resolve a lot of difficulties of machine learning the brain, which has important consequences for the knowledge of artificial intelligence. In conclusion, it expands on the basic, logical problems affecting the data granulation mechanism that propel the search for a valid granular computing framework.

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1. INTRODUCTION

There are several perspectives, explanations, and frameworks of granular computation, including various strategies and methods used, such as Artificial Intelligence (AI), software engineering, problem-solving for humans and computers, knowledge, contextual, spatial, convolution, fuzzy collections, exponent domain concept, interval computation, fuzzy sets, analytical inference [1]. On the other hand, there is no clear and adequate description of granular computing, which is flexible and able to include a large variety of methods and concepts and, at a certain period, sufficiently unique to distinguish it from another machine framework. Though its fundamental principles of granular computing are not unique and are used indirectly in several fields with various names, the specific development of granular computing, as a specific field of research, is effective in solving human and computer issues by redefining and combining existing technologies.

Usually, granular computing [3] is represented as a current study aimed at converging diverse modeling and statistical methods to deal with instability. The modeling approach is predicated in knowledge granules termed structured frameworks [4]. Statistical methods representing data analyses are knowledge granules; data in these aggregates are connected to anyone by taking into account, for example, parameters of physical and functional similarities. Fuzzy sets [5], fuzzy systems, and fuzzy set theory, for example, are well-known formal frameworks for applying data granules. Data granules are also collected in numerous forms in a data-driven method [6]. Partition-based methods, that become usually applied by partitive

clustering algorithms, offer a significant aspect. The creation of data granules, therefore, was never related to partition-based approaches [7].

Uncertainty of granular computation and important issues is a pivotal term. Besides, one of its key objectives of data aggregates is to express in an artificial but so far efficient way the complexity of data sets. Uncertainty is a common term that has been used extensively in several mathematical contexts. The most influential case, that is embedded in the classical probability system, is undoubtedly data science. Knowledge-theoretical principles, moreover, are being applied to contemporary information granule models, including in the category of ambiguous estimates, fuzzy sets, intentional fuzzy sets, and rough sets [8]. The computational elements of granular computing are strongly connected to the field of sustainability named artificial intelligence. It contains approaches driven by design for conducting tasks of identification, regulation, and efficiency. Generally, similar research methods are data-driven, in the way that both these approaches depend on empirical data to execute analytic conclusion.

Data granules are being used in this environment as computational software for data-driven directly or indirectly affected. Granular neural networks are indeed one of the samples in the research that are accessible. The following is an interpretation of the intuitive, strong concept of granular computing. Roughly speaking, in critical thinking, granular computation discusses the various degrees of granularity. In particular cases, the degrees of granularity can be defined as the levels of processing, information, complexity, and power. The components of granular computing are groups of granules that at different stages significantly contribute. Granular computing research is aimed to include a new structure and a new knowledge-independent and domain-independent terminology for the explanation of theories, values, methods, strategies, approaches that use granules that have already been researched in parallel throughout many domains. It could be able to determine an effective choice for pattern recognition by analyzing and synthesizing findings from current experiments in the context of the unified system of granular computing and identifying their similarities.

A descriptive context is provided by the triarchic principle of granular computing, where its granular computing is considered from metaphysical, analytical, and analytical contexts dependent on granular frameworks. The current section explains artificial intelligence viewpoints on granular computation, following this field of study. Bidirectional advantages of this kind of research are available. On the one side, findings from artificial intelligence are checked and combined with others to enhance granular computation, like idea creation, conceptualization and understanding, abstraction and reformulation, hierarchical strategy and hierarchical problem solving, etc., Human-inspired granular computation, is from the other hand, provides ideas for potential artificial intelligence innovation. With some rigorously discussing artificial intelligence issues, it limits us to aspects of data analysis. For modeling the human mind, though, the human brain, computers, human - to - machine quantitative reasoning, and many others, the information-processing principle, paradigm, or concept has been commonly utilized.

Findings of human behavior, cognitive research, and computer critical thinking based on artificial intelligence indicate that data analysis can be used as an aspect of information structure to create, for instance, object interpretation or modeling transition. The authors Bargiela and Pedrycz support granular computing as a model of, and analytical modeling of, human-centric information transfer in the sense of granular computing via their work and other new articles. Granular computation relates to the information-processing system in a specific way by concentrating on granularity, an important concept of critical thinking that is used in several experiments and have not provided due recognition.

In response to the relevance of data granulation in artificial intelligence approaches in this article. Section 2 discusses the sense of artificial intelligence and machine learning, which highlights elements of pattern recognition applicable to this article. We also resolve problems with the study of so-called non-geometric structures, where the researchers also currently gained significant value [9]. An overview of the fast-changing granular computing framework is given in Section 3. In this article, it suggests two different features: the understanding of data granules as structures and the difficulty of developing criteria for synthesizing data granules of knowledge. The development of such parameters is closely linked to the basic philosophical issues behind the data general classification, which propel the search for a strong granular computational framework that crosses both model-based and data-driven viewpoints. Eventually, Section 4 of the article concludes.

2. ARTIFICIAL INTELLIGENCE FOR NON-GEOMETRIC INPUT

Within a data-driven model, the research objective called Artificial intelligence (AI); (Engelbrecht 2007) integrates many nature-inspired analytical models. Neural networks, fuzzy systems, genetic algorithm design approaches are well-known examples of these approaches. Classification issues and that of efficient control (e.g., fuzzy control and data-driven computation using neural networks) are major tasks performed by

AI approaches. AI is intimately connected to the study of machine learning. The principle "Machine Learning" (ML) reflects the application of emerging problem-solving systems like fuzzy logic (FL), probability theory (PT), neural networks (NNs), and genetic algorithms (GAs).

Any of these techniques offer us similar strategies of analysis and looking to resolve complicated, real-world issues. In aspects of soft computation frameworks, data-driven probabilistic classification structures could be applied by separating from the presumption of Boolean attribute values and representation of individuals to groups. This purpose is being achieved by way of the respected fuzzy logic of Zadeh. Till now, numerous multi-value frameworks are being established, like fuzzy set theory, based on the fuzzy rules, and the multiple-value logic that underlies enveloped segments [11]. Excellently-known fuzzy logic implementations involve rule-based fuzzy inference frameworks, recent results were compared to fuzzy neural networks and fuzzy systems of greater complexity. The definition of pattern plays a significant part in reflecting on developing performance. There are patterns throughout, including in climate physics, risk assessment process series, dynamic biochemical and computational modeling cycles, brain research, global developments, and financial sector, large-scale power networks, etc. To identify concrete principles [12] and decision rules, human intelligence and reason are each focused on looking for certain correlations and on their successful integration (Pedrycz 2013).

Nevertheless, works by analyzing, a sequence is simply an analytical example of a method of producing results, C . A system can be characterized as mapping $C: A \rightarrow B$, corresponding value a method that produces results as per inputs. A is defined as the input data, in which, as per some appropriate formalism, the variations are accurately interpreted. Then, B is sufficient space for performance. The Closed-form representation of C is not recognized in problem-solving. However, such a mechanism may be observed including a limited dataset, F . Usually, the problem is due to regenerating a C statistical equation, says N , by evaluating F . A numerical equation M , if set up, should be modified to the problem definition to be effective.

Learning or synthesizing a design M from S in a process that requires refining certain requirements, i.e. an output metric which enables the input variables to be optimized to the feature vector at the site. Even this framework is then tested in assuming the training set by evaluating its generalization potential. Two major methods may be divided into deep learning methods: discriminatory, like support vector machines and adaptive fuzzy inference systems, and conceptual, including the concealed Markov models [13] and the deep convolutional neural networks that have currently been created [14]. Hybridized solutions still occur, of the instance. Nevertheless, by describing the patterns as "non-geometric" objects, certain main benefits could be addressed. For example, implementations in text analysis [15], the concentration of E , can be cited. [9] Identification of biomolecules, development of inorganic compounds [16], image processing [17]; [18], and perception of the environment [19].

Non-geometric trends contain information which is distinguished by non - parametric multivariate differences; thus, they can never be made evident in the feature vector. The standardized patterns characterize an especially great aspect of this kind of non-geometric information. One of the most common organized patterns possible is a branded graph since it enables a pattern to be described by defining the geometrical configuration of its constituent components via their relationships [20]. It is possible to provide all vertices and edges with relevant names, i.e. the basic attributes characterizing the components and their connections. For example, sets of generic entities, branches, and automata may be viewed as unique instances of labeled graphs.

For identification and verification, Figure 1 gives a simple graphic illustration of the usual steps required in the use of AI approaches. A framework is synthesized from a training dataset and then used through the analysis of different datasets during the so-called testing session. Including both non-geometric features and also, a certain schematic structure is true. Furthermore, the input vector should be analyzed with appropriate support to specifically use normal AI techniques in the presence of non-geometric results. Importantly, it is possible to follow three mainstream methods [9]: (a) using an efficient input feature nonlinear function, (b) using transition probability kernel functions, and (c) executing the input vector. The preference depends on the individual data-driven method implemented for the work tasks as well as on variables, like the difficulty of the calculation and the specific event of the program. The first scenario is the clearest, and its use must be valid if a particular geometrical arrangement of the input vector is not needed for the data-driven method. In general, a measure of dissimilarity could not be measured system; hence, not Euclidean, too.

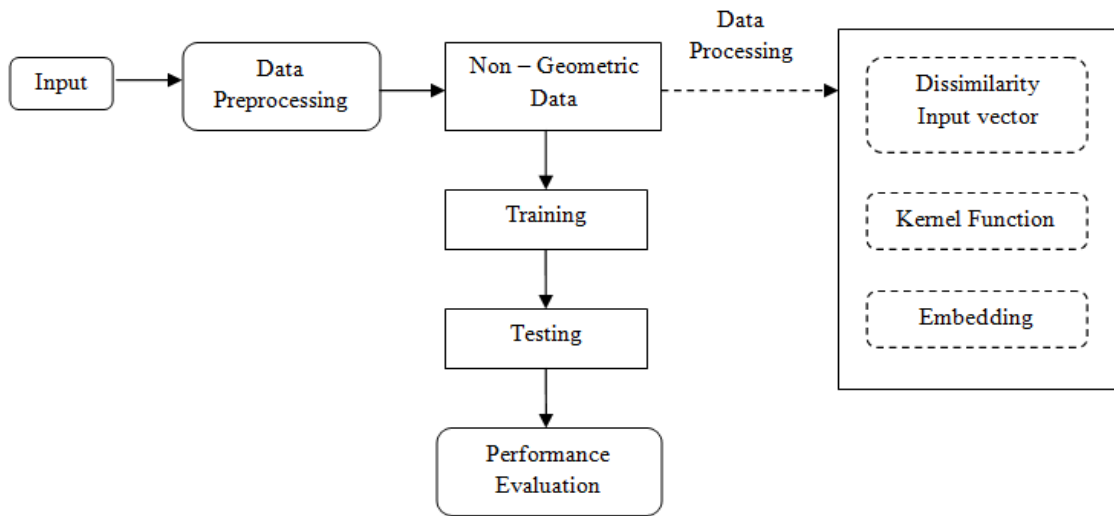


Figure 1. Diagrammatic representation of a data-driven inference method of Non-Geometric Input Vector

In the specific instance of kernel functions like support vector machines, a particular test is a common approach. Such that kernels could be achieved only where similarity measure is the corresponding structure. Similarly, clarifications methods may be used to solve the data where such a condition may not apply [9]. Every other method involves transforming the input parameters into a vector space. In this case, it is easy to use traditional AI techniques without modifications.

3. GRANULAR COMPUTING THEORY

Granular computation (GC) is also interpreted as a specific structure for data processing based on IGs. The foundation of GC is data granulation: from the development of strong IGs of its use of advanced technologies. The major mathematical make documents in the GC method are IGs. To incorporate IGs, many classifications are essential, like fuzzy and rough sets [21]. These conceptual structures give a strong foundation for whom IG systems and their activities are planned. Moreover, if it interprets our views in a data-driven sensibly, such that, as it seeks to derive (or synthesize) IGs from experimental observable data, a problem exists. It proposes that when learning from data, a parameter for synthesizing IGs must operate the same way as performed by error functions. The basis for accepting presents and discusses the results of GC will be a valid requirement for synthesizing IGs. Even so, there is presently a lack of a common, coherent, and integrated GC philosophy, connecting design-based and data-driven viewpoints on knowledge granulation.

There are three aspects of the tricyclic principle of granular computing: the formal thought concept, the formal pattern recognition approach, and the analysis of the standardized cognitive process. The tricyclic principle is represented in Figure 2 by the granular computing block, wherein every node involves a specific viewpoint, but every node uses the collective aid of every two different viewpoints. There are three components of granular computing's tricyclic theory: the idea of maintaining a long - term, the method of structured problem solving, and the study of the standardized cognitive mechanism. A core principle defined as granular systems, defined by multilevel and multi-view, is the integrated three beliefs. Since a multi-layered hierarchy reflects a single perspective, a multi-view classification includes a set of several structures. Granular systems and multiple viewpoints are the core elements of the tri - component philosophy [1].

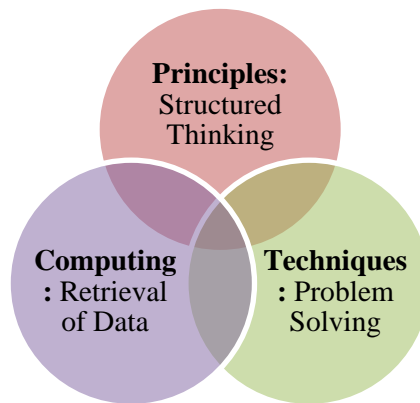


Figure 2. Granular Computing

- **Principles: Structured Thinking:** Granular computation, as a method of hierarchical thought, emerges from two basic analytical beliefs on the complexities of real-world concerns, i.e. conventional simplistic thought and a more modern perspective of structures. This involves computational thinking to decompose effective learning environments into components and computational analysis to transform components into a little. Granular computation highlight the significance of cognitive results in thought of hierarchical systems that, in definitions of that and components, design a sophisticated process or issue.
- **Techniques: Problem Solving:** Granular computing, as a specific form of formal problem solving, supports standardized methods, functional concepts, and concrete methodologies and techniques that humans also use successfully to solve problems and issues. Exploring granular frameworks is an essential problem. This requires three key functions: building granular frameworks, functioning within a given system level, and transitioning between stages. The granular computation approach is influenced by human analytical thinking.
- **Computing: Retrieval of Data:** Granular computation consists of applying technology, process models based on granular constructs as a model of organized information processing. Interpretations and procedures are two connected essential concerns. The systematic and detailed definition of granules and granular systems is provided by classification. The system can be categorized generally into two categories: granulation and granulated computing. The creation of basic components and frameworks, including, granules, tiers, and hierarchies, includes granulation systems. The granular frameworks are analyzed by computing methods. In a hierarchy, this means two-way conversation vertically and horizontally, and also flipping between stages and between hierarchical structures.

Granular computation relies on the organized methods that granular architectures signify. The three granular computing viewpoints are interconnected and help each other individually; there may not have been separating points that distinguish it. The only aim of our basic classification is to emphasize that granular computation needs to be discussed from multiple viewpoints.

3.1 Granular Computing for Artificial Intelligence

Granular computation is a basic method of solving problems between humans and computers. Step to enhance aim to research granular computation, one for human beings and the other for computers.

3.2 Aim and Objectives of Granular Computing

Human beings prefer to process and classification is important for human behavior. Any kinds of system are the product of certain organizations [22]. Human beings appear to construct various representations of a certain human condition and have many types of brain data from smart. At several levels of granularity, humans include a challenge. This helps one, by avoiding insignificant and trivial information, to concentrate on finding a solution at the most acceptable degree of granularity. At various phases of problem-solving, it may quickly change between granularity levels. It may move from one definition to another quickly, too. Granular analysis in computation helps to formalize any one of them.

It is significant which granular computation works on a certain type of problem-solving methods. Many forms of granularity characterize the group. If neither of the current one's functions, it may quickly turn between them and build new "things to respond." The use of several stages of granularity in the collection of human problem-solving approaches is a basic one. For the analysis of granular computation, it could be more

practical does not represent the entire range of methods to solve human issues. The research on granular computation is thus limited to human-inspired and various-granularity-based methods of solving problems.

There are two purposes of the analysis of granular computing [23]. The first is to examine the level, concepts, and processes behind a specific method of fixing human issues; the other is to extend these to the creation and execution of computers and structures based on human beings. In particular, they apply to 2 categories of granular computing science, including human-oriented and device-oriented analyses. For human-oriented research, in addition to the standard following three steps reading, writing, and arithmetic, the granular computation may be used as a fourth G. If can express and learn the concepts of granular computation, thus becoming the improved method for solving of challenges.

Granular programming is for all and is used to overcome a broad range of issues. An appreciation of human analytical thinking is a requirement for constructing devices of equal strength in machine-oriented research. Human-oriented analysis findings will act as a stronger understanding of device-oriented studies. The other kinds of research are mostly separate and assist one another actively. The next operates on problem-solving for people and the latter on problem-solving for devices. The analysis of granular computing, thus, involves the following. The objective is to study the basic ideas of achieving human issues so that those individuals may perform the same tasks knowingly. To represent this element, may choose the term 'granular computing for humans.' The above task is to develop, depending on the same concepts, devices, and structures. To represent the secondary element, may choose the term 'granular computing for computers'. To conclude, granular computation is for humans and computers respectively.

3.3 General Requirements for Granulation of Data

The search for a basic, logical, and reasonable requirement that plays a major part in GC by synthesizing IG from scientific findings. In the data-driven world, IGs are retrieved by an algorithmic process that operates on a certain input sequence. There are several optimization algorithms effective for IG modeling, such as hyper-boxes, fuzzy sets, shadowed sets, rough sets, and hybrid models, as mentioned earlier [24]. All of these frameworks have well-defined numerical computations and qualitative analysis methods, presented in learning behaviors. Furthermore, a clear and specific principle will be followed while experiencing difficulties concerning the propagation of IGs via a test set. Here a condition must be universal, in the context which, regardless of the particular IG methodology followed, might function.

Currently, by relying on simple arithmetic conceptual frameworks for IGs, a new classification of GC cannot be formulated. In particular, the criteria are being easily interpretable, which means a well-defined mathematical interpretation must be adopted, thereby encouraging robust applications, modifications, and verification to be applied. It may be inclined to say how such a standard must also be supporting the idea of the existence of the given input scope, as per the viewpoints given in Section 2. Such criteria, in their view, will include the fundamental factor for trying at a systematic and integrated GC hypothesis, reconfiguring both prototype-based and data-driven viewpoints.

4. CONCLUSION

Granular computation is human-inspired and seeks to represent people as well as computers. Revering-engineering a new way of human analytical thinking dependent on several layers of granularity is a big obstacle for granular computing. If all create a better understanding, on the same one, it will inspire everybody to be a stronger good communicator and, one on each, incorporate computer analytical thinking. Granular computation and artificial intelligence research are offered to help one another. In many words, an empirical concept of granular computation may be conceived to reliably generate both simulation values and algorithmic strategies for data granulation and similar information. For instance, a very hypothesis must be universal in the optimistic scenario, without relying on external forms of knowledge granules. Current effects in artificial intelligence enhance granular computation and analyses in granular computation contribute to a better understanding of artificial intelligence techniques.

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